

Renato Leôncio

BG, ENVIRONMENT & VIS DEV

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EXPERIENCE

2025 (8 months): **** (Brazil)

Lead Concept Artist (Environment) NDA - 3D Anim. film for Disney

2023 - 2025 (10 months): BOULDER MEDIA (Dublin, Ireland)

Layout, BG Artist Krapopolis (Season 4) - 2D Anim. Series for FOX
Layout, BG Artist Grimsburg (Season 2) - 2D Anim. Series for FOX
BG Artist NDA Project (Pitching) - 2D Anim. Series for Confidential Client

2022 - 2025 (11 months): LIGHTFARM (Rio de Janeiro, RJ, Brazil)

Vis Dev, Char. Designer NDA Projects - 3D Short film for VML & GSK
Matte Painting Artist Overwatch 2 "The Hunt Begins" - 2D/3D Short films for Blizzard
BG Designer NDA Project - 2D/3D Short films for Novartis
Vis Dev Artist NDA Project - 3D Short film for Klick Health
Vis Dev Artist NDA Project - 3D Short film for Microsoft
Vis Dev Artist Effectv - 3D Short film for Che Creative NYC
Vis Dev Artist Get 'M' All - 2D Mobile Game for Mcdonald's Switzerland
Layout, BG Artist Disney Pride 2022 - 2D Short Films for Disney

2022 - 2025 (11 months): SPLIT (São Paulo, SP, Brazil)

Art Director, BG Designer Undeniable - 2D Seq. for Web Series for NBA
Lead 2D Artist Senninha na Pista Maluca (Season 3) - 2D Anim. Show for Gloob

2022 (2 months): LUMEN GAMES (Aracaju, SE, Brazil)

Lead Artist Hemp Paradise - Mobile Game

2021 - 2022 (1 years, 6 months): DOGZILLA (Curitiba, PR, Brazil)

BG Supervisor, Artist Aztec Batman: Clash of Empires - 2D Feat. film for Warner Bros.
Layout, BG Supervisor Nutty Boy (O Menino Maluquinho) - 2D Anim. Series for Netflix

2021 (2 months): COMBO (Rio de Janeiro, RJ, Brazil)

Layout, BG Artist O Real Mundo de Any Malu - 2D Anim. Series for Cartoon Network Brasil

2017 - 2021 (4 years, 3 months): BIRDO (São Paulo, SP, Brazil)

Art Director Clube da Anitinha (Season 2 & 3) - 2D Anim. Series for Gloob
BG Designer Ba Da Bean - 2D Anim. Series for Discovery Kids
BG Designer Oswaldo (Season 2) - 2D Anim. Series for Cartoon Network Brasil
BG Designer Cupcake & Dino - 2D Anim. Series for Netflix
Layout, BG Artist Star Wars: Forces of Destiny (Season 2) - 2D Anim. Series for Disney Channel

2013 - 2014 (10 months): TRIBBO POST (São Paulo, SP, Brazil)

3D Rig Artist TV Commercial Projects - 3D Short Films for McDonalds, Intel, etc.

EDUCATION

2015 - 2016 (2 years): MÉLIÈS (College)

Technologist Degree in Audiovisual Production - graduation 3D Short film "1% (One Percent)"

2013 - 2015 (2 years): ICS, Innovation Creative Space

Character Design & Character Animation with Paulo Ignez

2011 - 2012 (1 year, 8 months): MÉLIÈS (School)

"Voyage" & "Sketch" - graduation 3D Short film "Somos todos Saci" (Almighty Saci)

SOFTWARES

PS, TB Harmony, Illustrator, Blender, G Suite, ShotGrid, Clickup, Teamwork, Trello, Ftrack, Monday

LANGUAGES

Portuguese (Native), English (Fluent)