

Renato Leôncio

BG, ENVIRONMENT & VIS DEV

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EXPERIENCE

2026 (5 months) - **Pinguim Content** (São Paulo, Brazil)

Art Director - **O Show da Luna (Season 9)** - 2D Anim. Series for **Discovery Kids**

2025 (8 months) - **Confidential Studio** (Brazil)

Lead Concept Artist (Environment) - **NDA** - 3D Anim. film for **Disney**

2023 - 2025 (10 months) - **BOULDER MEDIA** (Dublin, Ireland)

Layout, BG Artist - **Krapopolis (Season 4)** - 2D Anim. Series for **FOX**

Layout, BG Artist - **Grimsburg (Season 2)** - 2D Anim. Series for **FOX**

BG Artist - **NDA (Pitching)** - 2D Anim. Series for **Confidential Client**

2022 - 2026 (1 year, 1 month) - **LIGHTFARM** (Rio de Janeiro, Brazil)

Vis Dev Artist - **NDA Projects (4)** - 2D/3D Short films for Microsoft, Klick Health, Novartis, VML & GSK.

Vis Dev Artist - **PUBG Mobile x Richarlison** - 3D Short film for PUBG

Matte Painter - **Overwatch 2 “The Hunt Begins”** - 2D/3D Short films for Blizzard

Vis Dev Artist - **Effectv Beasties** - 3D Short film for **Che Creative NYC**

Vis Dev Artist - **Get ‘M’ All** - 2D Mobile Game for **Mcdonald's Switzerland**

Layout, BG Artist - **Disney Pride 2022** - 2D Short Films for **Disney**

2022 - 2025 (11 months) - **SPLIT** (São Paulo, Brazil)

Lead 2D Artist - **Senninha na Pista Maluca (Season 3)** - 2D Anim. Show for **Gloob**

Art Director, BG Designer - **Undeniable** - 2D Seq. for Web Series for **NBA**

2022 (2 months) - **LUMEN GAMES** (Sergipe, Brazil)

Lead Artist - **Hemp Paradise** - Mobile Game

2021 - 2022 (1 years, 6 months) - **DOGZILLA** (Paraná, Brazil)

BG Supervisor, Artist - **Aztec Batman: Clash of Empires** - 2D Feat. film for **Warner Bros.**

Layout, BG Supervisor - **Nutty Boy (O Menino Maluquinho)** - 2D Anim. Series for **Netflix**

2017 - 2021 (4 years, 3 months) - **BIRDO** (São Paulo, Brazil)

Art Director - **Clube da Anitinha (Season 2 & 3)** - 2D Anim. Series for **Gloob**

BG Designer - **Ba Da Bean** - 2D Anim. Series for **Discovery Kids**

BG Designer - **Oswaldo (Season 2)** - 2D Anim. Series for **Cartoon Network Brasil**

BG Designer - **Cupcake & Dino: General Services** - 2D Anim. Series for **Netflix**

Layout, BG Artist - **Star Wars: Forces of Destiny (Season 2)** - 2D Anim. Series for **Disney Channel**

EDUCATION

2015 - 2016 - **MÉLIÈS (College)** - **Technologist Degree** in Audiovisual Production - graduation 3D Short film “**1%**”

2011 - 2012 - **MÉLIÈS (School)** - “Voyage” & “Sketch” - graduation 3D Short film “**Somos todos Saci**”

2013 - 2015 - **ICS: Innovation Creative Space (School)** - Character Design & Character Animation with **Paulo Ignez**

SOFTWARES

PS - Toonboom Harmony - Blender - Illustrator - Google Suite - ShotGrid - Ftrack - Clickup - Monday - Teamwork

LANGUAGES

Portuguese (Native), English (Fluent)